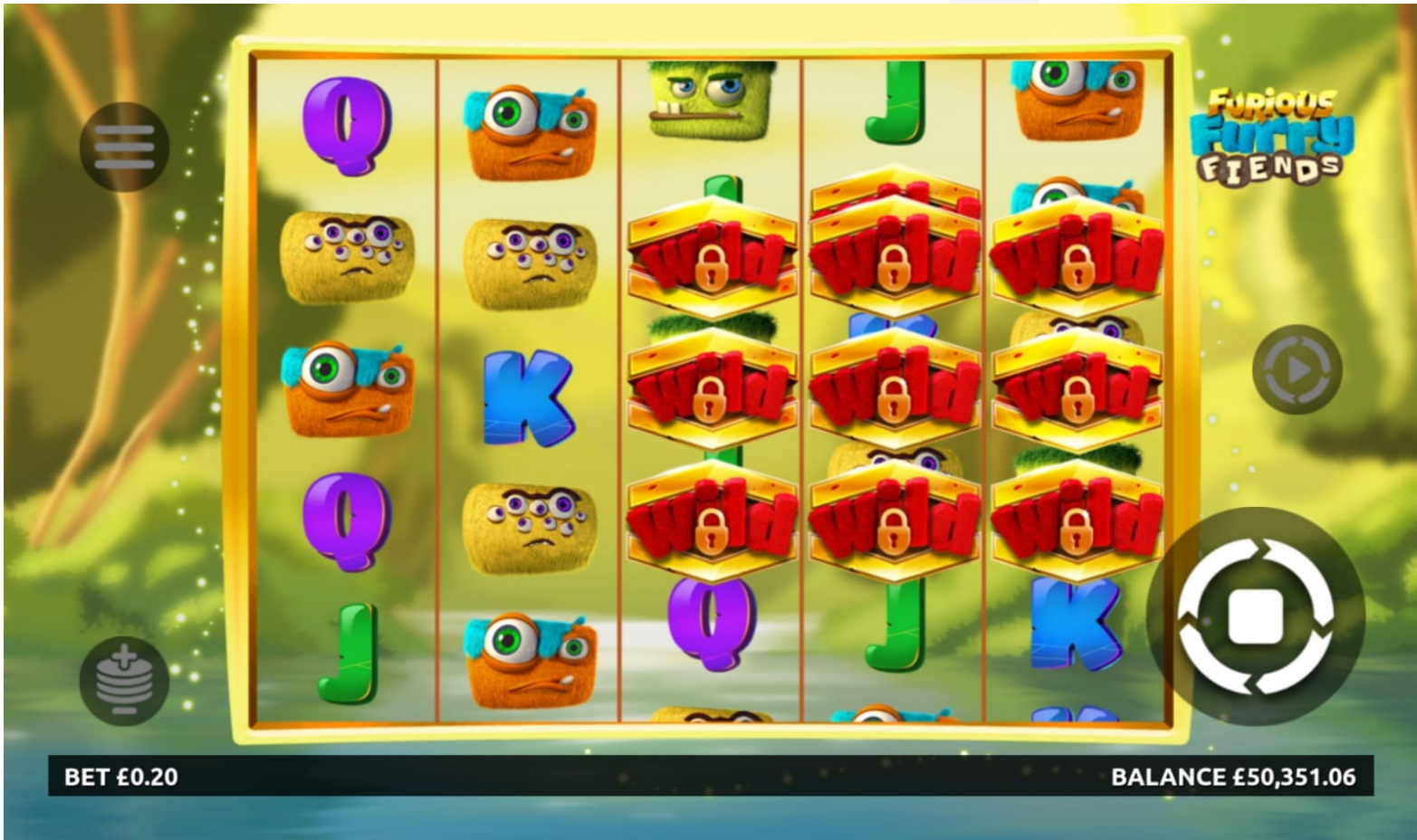


FURIOUS FURRY FIENDS



FURIOUS FURRY FIENDS

They're furry and they're furious, with a simple game mechanic, this game is perfect for mobile 'snackable' game play. The game is all about the Wild symbols, the Wilds stay in place, and can randomly expand to become a larger 2x2, 3x3 or on rare occasions a 4x4 symbol. A cascading mechanic drops in further symbols to create more possible wins.



[DEMO](#)








GAME SHEET

RTP	96.54%
Hit Rate	1 in 3.5 (28.58%)
Volatility	MEDIUM
Reels x Lines	5 X 5
Paylines	20
Minimum Bet	0.10
Maximum Win	2,000
Currency	ALL SUPPORTED
Languages	ENGLISH

*Other languages upon request



PAYTABLE & FEATURES

5 x 5000		SUBSTITUTES FOR ALL SYMBOLS
5 x 5000		
5 x 2000		
5 x 600		
5 x 400		
5 x 200		
5 x 100		

STAY IN PLAY



Any unused wilds remaining in view at the end of a spin or cascade sequence are locked in place and 'Stay In Play' until used in a win. If stake is changed the locked wilds will disappear, though will reappear if original stake is placed before any further spin

EXPANDING WILDS

Any wilds locked in place could randomly expand over a number of adjacent symbols at the start of any new spin. All expanded wilds also 'Stay in Play' until used in a win.

CASCADING REELS

All winning symbols are removed after paying out and symbols fall in to take their place. This repeats for any new wins formed until no further wins occur.

